

Character Name

Class & Level

Multiclass & Level

Background

Player Name

Race

Alignment

Experience Points

Proficiency Bonus

Inspiration

◇ ☐ Saving Throws  
○ ☐ Athletics

Strength

◇ ☐ Saving Throws  
○ ☐ Acrobatics  
○ ☐ Sleight of Hand  
○ ☐ Stealth

Dexterity

◇ ☐ Saving Throws

Constitution

◇ ☐ Saving Throws  
○ ☐ Arcana  
○ ☐ History  
○ ☐ Investigation  
○ ☐ Nature  
○ ☐ Religion

Intelligence

◇ ☐ Saving Throws  
○ ☐ Animal Handling  
○ ☐ Insight  
○ ☐ Medicine  
○ ☐ Perception  
○ ☐ Survival

Wisdom

◇ ☐ Saving Throws  
○ ☐ Deception  
○ ☐ Intimidation  
○ ☐ Performance  
○ ☐ Persuasion

Charisma

Passive Wisdom (Perception)

Armor Class

Initiative

Speed

Max HP

Temp. HP

Current HP

Spellcasting ability

Spell Save DC

Spell Attack Bonus

Total

Hit Dice

Successes

Failures

Death Saves

Personality traits

Ideals

Bonds

Flaws

Name

Atk Bonus

Damage/Type

Attacks & Spellcasting

Features & Traits

Other Proficiencies & Languages

Equipment & Character notes



Character Name

Age

Height

Weight

Eyes

Skin

Hair

Character Appearance

Allies & Organizations

Name

SYMBOL

Additional Features & Traits

Character Backstory

Treasure



Spellcasting Class

Spellcasting Ability

Spell Save DC

Spell Attack Bonus

0

CANTRIPS

3

6

SPELL  
LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

PREPARED

SPELL NAME

4

7

4

8

2

5

9

SPELLS KNOWN